

# THE UNIT COUNTERS OF LOST BATTLES

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This article is the companion piece to the article *Advanced Lost Battles* and lists all the counters in the game, both those which came with the game itself, and those which were created in the previously named article. Each counter in the article has its name, counter values, and time period in which it can be used list, as well as a brief description of the counter.

## COUNTER VALUES

Below is listed what each value is in the order that it is given for each combat and artillery counter.

### Combat Units

Combat Strength – Attack Strength (against Armor) – Defense Strength (against Armor) /  
Movement Allowance (Road Movement Space)

### Artillery Units

Fire Strength – Range / Movement Allowance (Road Movement Space)

### Movement Allowance

Below is a description of what each movement allowance value represents in terms of the main forms of transportation within the unit in question.

2 or 3 – On foot with horse drawn wagons for equipment and limbers for guns.

5 – Cavalry

6 and 7 – Heavy Artillery (Even though the guns are drawn with half-tracked or fully tracked vehicles, their size and weight slowed them down a bit.)

8 – Fully tracked vehicles.

9 – Half-track types and fast fully tracked vehicles.

10 – Trucks

12 – Light wheeled and fast half-tracked type vehicles.

## GERMAN

Infantry Battalion 2 – 2 – 2 / 3 (0) (Early and Middle Periods) The standard infantry battalion found in the infantry regiments. Although the SS infantry battalions were slightly stronger, it was not enough to change the values on the counter.

1944 Infantry Battalion 2 – 2 – 3 / 3 (0) (Late Period) The standard infantry battalion of the late period whose anti-tank defense value reflects the increase of more anti-tank weapons such as the Panzerschreck and Panzerfaust.

Motorized Infantry Battalion 3 – 3 – 3 / 10 (1) (Early and Middle Periods) The standard motorized infantry battalions of the motorized, panzergrenadier, and panzer divisions. While the SS units were slightly stronger, it was not enough to changes the counter values.

1944 Motorized Infantry Battalion 3 – 3 – 4 / 10 (1) (Late Period) The standard motorized infantry battalion of the late period, whose anti-tank defense value reflects the increase of more anti-tank weapons such as the Panzerschreck and Panzerfaust.

Armored Infantry Battalion 4 – 4 – 4 / 9 (1) (Early and Middle Periods) The standard armored infantry battalion of the panzer divisions. While the SS units were slightly stronger, it was not enough to change the values on the counter.

1944 Panzergrenadier Battalion 4 – 4 – 5 / 9 (1) (Late Period) The standard armored infantry battalion of the late period, whose anti-tank defense value reflects the increase of more anti-tank weapons such as the Panzerschreck and Panzerfaust.

Engineer Battalion 3 – 3 – 3 / 3 (2) (All Periods) The standard engineer battalion of the infantry divisions. The increased road-space is due to the extra equipment the battalion has such as pontoon bridges, mines, and construction gear which usually horse driven.

Mobile Engineer Battalion 3 – 3 – 3 / 10 (1) (All Periods) The standard engineer battalion of the mobile divisions. The reason for the reduced road-space value is because all equipment and personnel are loaded up on trucks, which require less road space when moving along roads than the previous unit.

Anti-Tank Battalion 2 – 2 – 6 / 9 (0) (All Periods) The standard anti-tank battalion of the infantry divisions. In 1942 it mostly had 50mm anti-tank guns, although by 1943 these started to be supplemented by 75mm anti-tank guns. By 1944 the battalion had all 75mm guns.

Anti-Tank Battalion 5 – 5 – 10 / 9 (1) (Early Period) The standard anti-tank battalion of the mobile divisions of the early period. Usually had two towed anti-tank companies and one self-propelled anti-tank company.

Anti-Tank Battalion 6 – 6 – 10 / 9 (1) (Middle and Late Period) The standard anti-tank battalion of the mobile divisions. Usually had two self-propelled anti-tank companies and one towed anti-tank company, although sometimes it would three self-propelled companies.

Anti-Aircraft Battalion 3 – 3 – 6 / 8 (0) (All Periods) The standard anti-aircraft battalion in the mobile divisions, containing anti-aircraft guns of various calibers from 20mm to 88mm.

Reconnaissance Battalion 5 – 5 – 5 / 12 (1) (All Periods) The standard reconnaissance battalion of the mobile divisions, containing armored cars, motorcycle troops, scout cars and halftracks.

Assault Gun Battalion 4 – 4 – 4 / 8 (1) (All Periods) The standard assault gun battalion equipped with self-propelled guns of various calibers ranging from 75mm to 150mm.

Medium Tank Destroyer Battalion 5 – 6 – 12 / 8 (1) (Middle and Late Periods) Tank destroyer battalions equipped with self-propelled anti-tank gun armed vehicles carrying 75mm guns and having medium armor.

Heavy Tank Destroyer Battalion 5 – 10 – 18 / 8 (1) (Middle and Late Periods) Tank destroyer battalions equipped with self-propelled anti-tank gun armed vehicles carrying long 75mm and 88mm guns and having heavy armor.

Panzer III Battalion 4 – 5 – 13 / 8 (1) (Early Period) The standard panzer battalion equipped with Panzer III light tanks with long 50mm guns.

Panzer IVe Battalion 5 – 6 – 12 / 8 (1) (Early Period) The standard panzer battalion equipped with Panzer IV medium tanks with a mixture of the short and medium length 75mm guns.

Panzer IV Battalion 5 – 7 – 14 / 8 (1) (Middle and Late Periods) The standard panzer battalion equipped with Panzer IV medium tanks with long 75mm guns.

SS Panzer IV Battalion 6 – 9 – 18 / 8 (1) (Middle and Late Periods) The SS panzer battalion equipped with Panzer IV medium tanks with long 75mm guns. Increased values due to having 25% more tanks.

Panzer V Battalion 5 – 9 – 18 / 9 (1) (Middle and Late Periods) The standard panzer battalion equipped with Panzer V “Panther” medium/heavy tanks.

SS Panzer V Battalion 6 – 11 – 22 / 9 (1) (Middle and Late Periods) The SS panzer battalion equipped with Panzer V “Panther” medium/heavy tanks. Increased values due to having 25% more tanks.

Panzer VIe Battalion 5 – 8 – 18 / 8 (1) (Middle and Late Periods) The heavy panzer battalion equipped with Panzer VIe “Tiger” heavy tanks.

Panzer VIb Battalion 5 – 11 – 22 / 8 (1) (Late Period) The heavy panzer battalion equipped with Panzer VIb “King Tiger” heavy tanks.

105mm Artillery Battalion 5 – 4 / 3 (0) (All Periods) The standard 105mm artillery battalion of the infantry divisions and independent artillery regiments.

Mobile 105mm Artillery Battalion 5 – 4 / 10 (0) (All Periods) The standard 105mm artillery battalion of the mobile divisions and independent artillery battalions.

150mm Artillery Battalion 7 – 5 / 3 (0) (All Periods) The standard 150mm artillery battalion of the infantry divisions and independent artillery regiments.

Mobile 150mm Artillery Battalion 7 – 5 / 8 (0) (All Periods) The standard 150mm artillery battalion of the mobile divisions and independent artillery regiments.

Mixed Artillery Battalion 8 – 4 / 8 (0) (Middle and Late Periods) The special “armored” artillery battalion, containing the “Wespe” and “Hummel” self-propelled artillery vehicles, of the panzer divisions and certain independent artillery regiments.

Long Range Heavy Artillery Battalion 6 – 7 / 7 (0) (All Periods) The long-range artillery battalion with 170mm or 210mm guns. Usually assigned to independent artillery regiments and sometimes attached to divisions for certain missions.

Rocket Launcher Battalion 12 – 2 / 9 (0) (All Periods) The standard “Nebelwerfer” rocket launcher battalion firing 150mm-210mm rockets.

Division Headquarters 3 – 3 – 3 / 3 (2) (All Periods) The standard divisional headquarters of the infantry divisions with the usual support battalions and companies grouped with it.

Headquarters 3 – 3 – 3 / 10 (1) (All Periods) The standard headquarters of the mobile formations. The lack of a formation level symbol is intentional, as it can represent a divisional headquarters or a smaller “kampfgruppe” headquarters.

## RUSSIAN

1942 Rifle Regiment 5 – 4 – 4 / 3 (0) (Early Period) The standard rifle regiment in the rifle divisions in the early period.

Rifle Regiment 5 – 5 – 5 / 3 (0) (Middle and Late Periods) The standard rifle regiment in the rifle divisions in the other two periods. Increased anti-tank factors reflect the increase of anti-tank weapons within the infantry units.

Rifle Brigade 5 – 5 – 5 / 2 (0) (All Periods) The generic rifle brigade which was an independent unit. Was bigger than a rifle regiment and most eventually grew to become rifle divisions.

1942 Guards Rifle Regiment 6 – 5 – 5 / 3 (0) (Early Period) The standard Guards rifle regiment of the Guards rifle divisions of the early period.

Guards Rifle Regiment 6 – 6 – 6 / 3 (0) (Middle and Late Period) The standard Guards rifle regiment in the Guards rifle divisions of the other two periods. Increased anti-tank factors reflect the increase of anti-tank weapons within the infantry units.

1942 Motorized Rifle Brigade 6 – 5 – 5 / 10 (2) (Early Period) The standard motorized rifle brigade in the tank corps of the early period.

Motorized Rifle Brigade 6 – 6 – 6 / 10 (2) (Middle and Late Periods) The standard motorized rifle brigade of the tank corps of the other two periods. Increase anti-tank factors reflect increase of anti-tank weapons in the infantry units.

1942 Mechanized Rifle Brigade 9 – 8 – 9 / 9 (4) (Early Period) The standard mechanized rifle brigade in the mechanized corps of the early period.

Mechanized Rifle Brigade 10 – 10 – 10 / 9 (4) (Middle and Late Periods) The standard mechanized rifle brigade in the mechanized corps of the latter two periods. Increased factors reflect increase of anti-tank weapons in the infantry units and better tanks in the armor formations.

Engineer Battalion (Rifle Division) 1 – 1 – 1 / 3 (0) (All Periods) This is actually a reinforced engineer battalion as the regular battalion is so small that it is absorbed into the divisional headquarters. The

reinforcements give it a river-bridging capability.

Mobile Engineer Battalion 2 – 2 – 2 / 10 (0) (All Periods) This is the standard engineer battalion of the mobile formations. Frequently attached to the tank and mechanized corps, although by 1944 they were permanently assigned to those formations.

Cavalry Regiment 2 – 2 – 2 / 5 (0) (All Periods) The standard cavalry regiment in the cavalry divisions.

45mm Anti-Tank Battalion 1 – 1 – 1 / 3 (0) (All Periods) This is the standard 45mm anti-tank battalion assigned to the rifle divisions.

57mm Anti-Tank Battalion 1 – 2 – 1 / 3 (0) (Middle and Late Periods) This is the standard 57mm anti-tank battalion assigned to the rifle divisions. Note that these guns was not commonly assigned to the rifle division but instead were part of a larger anti-tank formation.

45mm Mobile Anti-Tank Battalion 1 – 1 – 1 / 10 (0) (All Periods) The standard 45mm anti-tank battalion assigned to the mobile formations such as the tank and mechanized corps.

57mm Mobile Anti-Tank Battalion 1 – 2 – 1 / 10 (0) (Middle and Late Periods) The standard 57mm anti-tank battalion of the Guards mobile formations.

85mm Anti-Tank Battalion 2 – 2 – 3 / 10 (0) (Middle and Late Periods) This is a special anti-tank battalion equipped with 85mm guns, with the specific mission of dealing with German heavy tanks. Assigned to the tank and mechanized corps.

76mm Anti-Tank Regiment 3 – 3 – 5 / 10 (2) (All Periods) This is the standard anti-tank regiment of either 57mm or 76mm anti-tank guns, or both, that were assigned to the tank and mechanized corps. Doubled as a field gun regiment.

76mm Anti-Tank Brigade 10 – 10 – 10 / 9 (6) (All Periods) This is a special anti-tank brigade, usually equipped with 57mm and/or 76mm anti-tank guns, that was attached to corp and army level formations.

Anti-Aircraft Regiment 3 – 3 – 4 / 10 (0) (All Periods) The standard anti-aircraft regiment assigned to the mobile formations. Uses the same rules as the German Anti-Aircraft Battalion.

Motorcycle Battalion 1 – 1 – 1 / 12 (0) (All Periods) The standard motorcycle reconnaissance battalion assigned to the tank and mechanized corps.

Armored Car Battalion 2 – 2 – 2 / 10 (0) (All Periods) The standard armored car reconnaissance battalion assigned to the tank and mechanized corps.

Reconnaissance Regiment 3 – 3 – 3 / 10 (0) (All Periods) This is a substitute counter which combines the Motorcycle and Armored Car Battalions into one unit. In the game it is assigned to the tank and mechanized corps. Did not exist in real life as such, although it could represent other independent reconnaissance regiments which did exist in the Russian Army.

76mm Assault Gun Regiment 2 – 2 – 3 / 8 (0) (Middle and Late Periods) This is the standard SU-76 regiment found in the mobile formation, and later in rifle divisions as well.

85mm Assault Gun Regiment 2 – 2 – 5 / 9 (0) (Middle and Late Periods) This is the standard SU-85 regiment found in the mobile formations and later as an independent unit.

100mm Assault Gun Regiment 3 – 4 – 5 / 8 (0) (Late Period) This is the standard SU-100 regiment, usually an independent regiment, but sometimes attached to the mobile formations. Although mounted on a T-34 chassis, the SU-100 had transmission problems which kept the speed low and were not fixed until after the war.

122mm (SU) Assault Gun Regiment 3 – 2 – 5 / 9 (0) (Middle and Late Periods) This is the standard SU-122 regiment, usually an independent regiment, but sometimes attached to the mobile formations.

122mm (JSU) Assault Gun Regiment 3 – 4 – 6 / 8 (0) (Late Period) This is the standard JSU-122 regiment, usually an independent regiment, but sometimes attached to the mobile formations.

152mm Assault Gun Regiments 4 – 4 – 6 / 8 (0) (Middle and Late Periods) These are the standard SU-152 and JSU-152 regiments. Usually assigned to the mobile formations, they also acted as independent units.

Medium Tank Regiment 4 – 4 – 4 / 9 (1) (All Periods) The standard medium tank regiment of the Russian army. Had more tanks than a heavy tank regiment, but less tanks than a tank brigade and far

less support units.

1942 Tank Brigade 6 – 6 – 12 / 8 (2) (Early Period) This was the standard tank brigade of the early period, found in the mobile formations and also as an independent unit. They originally had a mixture of light, medium, and heavy tanks, although the heavy tanks were eventually removed and put in their own regiments.

Tank Brigade 7 – 7 – 14 / 9 (2) (Middle and Late Periods) This is the standard tank brigade of the later periods. Equipped solely with medium tanks, usually of the T-34c variety. Was assigned to the mobile formations and also as an independent unit.

Guards Tank Brigade 7 – 9 – 18 / 9 (2) (Middle and Late Periods) This is the standard Guards tank brigade. Either had more tanks than a regular tank brigade, or in the late period, was equipped with the T-34/85 tank. Was assigned to the Guards mobile formations.

KV Heavy Tank Regiment 2 – 2 – 6 / 8 (0) (All Periods) This is the standard heavy tank regiment that was equipped with heavy tanks of the KV variety (KV-1c, KV-1s, and KV-85). It was an independent unit that was attached to any formation.

JS Heavy Tank Regiment 3 – 4 – 7 / 8 (0) (Late Period) This is the heavy tank regiment equipped with the JS-2 heavy tank. Like the KV version, it was an independent unit that was attached to any formation.

1942 Mixed Artillery Brigade 12 – 4 – 8 / 10 (1) (Early Period) This is the early variant of the Mixed Artillery Brigade which was in the mobile and cavalry corps in 1942.

Mixed Artillery Brigade 14 – 5 – 9 / 10 (1) (Middle and Late Period) This is a substitute counter which contains the following units; the 120mm Heavy Mortar Regiment, the 132mm Rocket Launcher Battalion, the 76mm Anti-Tank Regiment, and the 45mm Mobile Anti-Tank Battalion. In the game it is assigned to the tank, mechanized, and cavalry corps. Did not exist in real life, although it can represent an independent artillery formation in the Russian Army.

120mm Heavy Mortar Regiment 5 – 2 / 10 (2) (All Periods) This was the standard heavy mortar regiment found in the mobile and cavalry formations.

120mm Heavy Mortar Brigade 15 – 2 / 10 (6) (All Periods) The standard heavy mortar brigade, usually found in the artillery divisions.

76mm Light Artillery Brigade 10 – 3 / 9 (6) (All Periods) The standard light artillery brigade, usually found in the artillery divisions.

Medium Gun Artillery Brigade 13 – 6 / 6 (6) (All Periods) The standard medium gun artillery brigade, usually found in the artillery divisions

Howitzer Artillery Brigade 20 – 4 / 8 (6) (All Periods) The standard howitzer artillery brigade, usually found in the artillery divisions.

203mm Heavy Howitzer Brigade 40 – 5 / 6 (All Periods) The standard 203mm heavy howitzer brigade, usually independent and attached to corps and armies.

132mm Rocket Launcher Battalion 4 – 2 / 9 (0) (All Periods) The standard 132mm rocket launcher battalion, usually found in the mobile formations.

132mm Rocket Launcher Regiment 12 – 2 / 9 (2) (All Periods) The standard 132mm rocket launcher regiment, usually found in a rocket launcher brigade, but also operated as an independent unit.

132mm Rocket Launcher Brigade 36 – 2 / 9 (6) (All Periods) The standard 132mm rocket launcher brigade, usually operated as an independent unit.

Rifle Division Headquarters 1 – 1 – 1 / 3 (1) (All Periods) The standard rifle division headquarters.

Guards Rifle Division Headquarters 2 – 2 – 2 – 3 (1) (All Periods) The standard Guards rifle division headquarters.

Mobile Division Headquarters 1 – 1 – 1 / 10 (1) (All Periods) The standard division headquarters for the cavalry and artillery divisions.

Mobile Corps Headquarters 3 – 3 – 3 / 10 (4) (All Periods) The standard headquarters unit for the tank, mechanized, and cavalry corps.

