

NAPOLEON'S LAST BATTLES

Errata 22 September 1997

MAP:

1. The ROAD NET around 1601 does not properly mate. If you place the southern map over the northern one the main road will be O.K. BUT one of the hexes of Wilroux (1634) will be obscured along with a small ridge in the area.
2. The CRTs for Wavre and Ligny are incorrect on the 4-1 column. A die roll of "5" should result in a "Dr" not an "Exchange".
3. The Ligny terrain key is missing the "forest symbol". The Wavre and Quatre Bras terrain keys (counter symbols) show simply a cavalry symbol instead of horse artillery symbol.

COUNTERS:

The corrected counters are enclosed.

1. The OLD & MIDDLE GUARD UNIT'S combat strengths cannot be read.
2. La Belle Alliance Counter Set:

Noury Artillery should be VI Corps and have a white color-coding (back of the counter is correct). Kruse 3-4 Inf of the Nassauers should be color-coded in the purple of the 6th Division.

3. Ligny Counter Set: Billard (5-4 Inf) should be III Corps and have an orange color-code. Guyot (6-6 Gd) should be Cavalry not artillery. Prussian 8th LINE 4-4 Inf is wrongly color-coded on the back (Small countersheet).

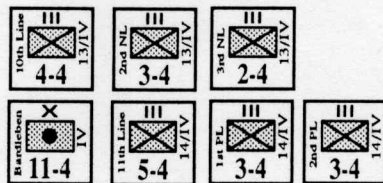
4. Quatre Bras Counter Set: 5-4 Weimar Inf (Nassauers) is wrongly color-coded on the back (Should be yellow on the back instead of orange).

This was included with the game.

Please note the following errata for the reinforcements listed on the maps:

- 1) All Prussian infantry reinforcements are regiments not brigades as indicated on the map.
- 2) The following diagram replaces the reinforcement schedule on the Wavre map at 0300:

W2512



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