

# Strategy and Tactics Magazine (and World at War)

## Index of Variant and Errata Counters

Revision: January 13, 2010

*It appears that the offering of variant and errata counters for games in previous issues began with S&T issue #123. This practice may be attributed to Ty Bomba who joined S&T about this time (and returned around issue #201). He brought this philosophy with him to Command magazine, which issued such counters from its fourth issue onwards.*

*This is all based on my own collection, which is complete from #1 to the current issue, but many of the games were punched and played and perhaps I have missed some items. Please feel free to contribute to this file on WebGrognards or place a note to me on the CSW S&T forum.*

- Dave Love

### Strategy and Tactics

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### Non-magazine issue game abbreviations

Abbr.	Game
AoT	Army of Tennessee (3W)
AWS	Ancient Wars Series (Trajan,...)
EID	End of the Iron Dream (3W)
AHD	A House Divided (GDW/Phalanx)
NFB	Napoleon's First Battles Quad
9NW	Nine Navies War
SNS	The Sun Never Sets
3R	Third Reich (Battleplan #8)
TWT	Tomorrow the World (3W)
ZW	Zulu War (Battleplan #7)

