

The

GENERAL



INDEX 1990-1998
Volume 26 – Volume 32

Index Key: Article Title (Author) Volume, Number (Type*) Pages.

***Type:**

(P) relates to PLAY of the game
(H) relates to HISTORIC nature of game
(V) relates to a VARIANT of the game
(B) relates to a VARIANT BOARD for the game
(Sc) relates to new SCENARIOS for the game
(C) relates to new COUNTERS for the game
(PBM/PBEM) relates to Play by Mail / Email of the game
(D) relates to DESIGN of the game
(SR) SERIES REPLAY
(Aid) Player's Aid
(Con) relates to AVALONCON
(Misc.) relates to no particular game or a non-Avalon Hill game

Although this purports to be an index for the latter issues of the *GENERAL* until its demise at Volume 32, #3, no author index is included. I have never used the author index in the original index once sold by Avalon Hill and saw no need to continue with one. Any questions or complaints should be directed to Eric Miller (emiller@bellatlantic.net). I have tried to be as accurate as possible in rendering this index. Certain sidebar articles are not included if they, in my often-wrong opinion, carried no substantial gaming value. Those sidebars that are included are often listed with (Staff) as the author when no clear author line was provided.

AH Philosophy

- 133. (26:1) Emphasizing Games (4)
- 134. (26:2) Game Expansions (4, 20)
- 135. (26:3) Hobby and Support (4)
- 136. (26:4) Unmounted Maps (4)
- 137. (26:5) Murphy's Laws of Game Design (4)
- 138. (26:6) Murphy's Laws of Game Play (4)
- 139. (27:1) Computer Games (4)
- 140. (27:2) New Magazine Format (4)
- 141. (27:3) The Gamer and History (4)
- 142. (27:4) Youngsters and Games (4)
- 143. (27:5) Hobby Support (4)
- 144. (27:6) Tom Shaw's Retirement (4)
- 145. (28:1) Rex Martin Resigns as Editor (4)
- 146. (28:2) Don Hawthorne Introduction (4)
- 147. (28:3) Blues for a Red Menace (4)
- 148. (28:4) Safety in Numbers (4)
- 149. (28:5) The Character of Dragons (4)
- 159.* (28:6) Regrettable Virtue (4)
- 160. (29:1) The World of War "gaming" (4)
- 161. (29:2) A Tale of Two Companies (4)
- 162. (29:3) Change: Robert Waters (3)
- 163. (29:4) Blakoski's Way: Intervew (4)
- 165. (29:5) Circus Stupidus (4)
- 166. (29:6) State of the Union (4)
- 167. (30:1) Terror in America's Heartland (4)
- 168. (30:2) The Dance (4)
- 169. (30:3) A Warm Place in the Field (4)
- 170. (30:4) Another Beginning: Stuart Tucker (4)
- 171. (30:5) The Average Gamer (4)
- 172. (30:6) How Was Your Convention, Honey? (4)
- 173. (31:1) If Life Was a Convention (4)
- 174. (31:2) Goin' For The Wood (4)
- 175. (31:3) Strategy Wars: A New Hope (7)
- 176. (31:4) Origins of Iron (5)
- 177. (31:5) Iron Man Championship (5)
- 178. (31:6) A Great Place for the Family (5)
- 179. (32:1) The Obsolescent Gamer (5)
- 180. (32:2) The Thinker (5)
- 181. (32:3) Who Needs a Game Company (6)

1830

A Bed of Steel (Alan Appelbaum) Vol. 26, #6 (P) 29-34.
Train, Train...Coming Down the Line (Robert Waters) Vol. 30, #1 (D) 20-22.
This Ain't Your Father's AI (Robert Waters) Vol. 30, #2 (P) 14-15.

ACHTUNG! SPITFIRE

DESIGN ANALYSIS (Charlie Moylan) Vol. , # (D) 22-25

ACQUIRE

Acquiring the Knack (R. Berthold, L. Waldman) Vol. 26, #3 (P) 42-44.
Acquizz (Michael Anchors) Vol. 28, #4 (P) 40-41.
Acquire with MIT SGS Rule Modifications (Bernie Norton) Vol. 29, #1 (V) 24.

Spinoff (Bernie Norton) Vol. 29, #1 (V) 24.
The Old Way to Win the New *Acquire* (Michael Anchors) Vol. 31, #2 (P) 53.

ACROSS FIVE APRILS

One Man's Play (John S. Wamboldt) Vol. 30, #1 (SR) 38-40.
Curtis' Victory (Charles Bahl) Vol. 32, #3 (P) 7-8
Civil War Battle Tactics (Thomas L. Boeche) Vol. 32, #3 (P) 9-11.
QUESTION BOX (Vol. 30, #5)

ADVANCED CIVILIZATION

Beyond the Eleventh Card (Jim Eliason) Vol. 26, #1 (V) 49-52.
Taking the Long View (Jeffery Suchard) Vol. 26, #4 (P) 38-40.
Advanced Civilization (Gary Rapanos) Vol. 27, #4 (P) 29-31.
Forgetting History (Michael Anchors) Vol. 28 #1 (P) 41.
Slavery in *Civilization* (Kevin McPartland) Vol. 28, #1 (P) 49-50.
Post Atomic *Advanced Civilization* (Richard Berthold) Vol. 28, #2 (V) 33.
Aspects of Culture (Bruce Harper) Vol. 28, #4 (V) 23-24.
Independent Kingdoms (Bruce Harper) Vol. 29, #3 (V) 23-24.
Preview [Computer] (Don Greenwood) Vol. 30, #1 (D) 24.
Civilized From The Start (Mark Mahaffy) Vol. 30, #6 (P) 53-54.
Good Habits for PC *Advanced Civilization* (Michael and Cynthia Walker) Vol. 30, #6 (P) 57-59.
QUESTION BOX (Vol. 28, #2)

ADVANCED SQUAD LEADER

Desert Sands (Mark C. Nixon) Vol. 26, #1 (P) 37-45.
Squad Leader Clinic: Mortars (Jon Mishcon) Vol. 26, #1 (P) 53-54.
Desantniki (Steven C. Swann) Vol. 26, #2 (H) 34-37.
Squad Leader Clinic: Massed Armor Assault (Jon Mishcon) Vol. 26, #2 (P) 39-40.
With Friends Like These (David Meyler) Vol. 26, #4 (H) 53-55.
Red Devils (Steven Swann) Vol. 26, #5 (H) 51-55.
Alpine Hunters (Steven Swann) Vol. 27, #1 (H) 35-40.
Pulling Old Chestnuts from the Fire (Jim Stahler) Vol. 27, #2 (V, P) 38-40.
Pulling Old Chestnuts from the Fire-Part II (Jim Stahler) Vol. 27, #3 (V, P) 49-51.
Semper Avanti! (Andrew Hershey) Vol. 27, #5 (H) 20-23.
More Old Chestnuts (Jim Stahler) Vol. 28, #1 (V, P) 27-30.
Semper Fi! (Steven Swann) Vol. 28, #2 (H) 7-13.
More Old Chestnuts-Part II (Jim Stahler) Vol. 28, #2 (V, P) 14-18.
Scenario Briefing (Mark Nixon) Vol. 28, #2 (P) 19-21.
The Numbers Game (Russ Gifford) Vol. 28, #3 (SR) 29-31.
AAR: First Annual ASL Open (Gary Fortenberry) Vol. 28, #4 (SR) 30.
Scenario Briefing (Mark Nixon) Vol. 28, #4 (P) 43-46.
Roasting Chestnuts (Jim Stahler) Vol. 29, #1 (P) 30-33.
Roasting Chestnuts P.II (Jim Stahler) Vol. 29, #2 (P) 44-47.
Scenario Briefing (Mark Nixon) Vol. 29, #2 (P) 31-35.
A Tough Nut to Crack (Guy Chaney) Vol. 29, #3 (P) 30.
Designer Notes, G20 (Gary Fortenberry) Vol. 29, #3 (D) 55.
Oil Wars (David Meyler) Vol. 29, #4 (H) 11-13.
Taking a Bite Out of a Hunk of Cheese (Don Clouse) Vol. 29, #6 (P) 18-19.
Eight Steps to ASL (Jim Stahler) Vol. 30, #1 (P) 19.
Tactics 101 (Mike McGrath) Vol. 30, #1 (P) 53-54.
Commando (Steve Swann) Vol. 30, #2 (H) 13.
Errata (Vol. 30, #2; 17)
Scenario Index (Vol. 30, #2; 17)
American Eagles (Steve Swann) Vol. 30, #3 (H) 19-24.
Crossfire: The Kiwi's Attack (Rob Banzoic, Rich Summers) Vol. 30, #4 (P) 46-51.
When Bad Things Happen to Good Weapons (Perry Cocke) Vol. 30, #5 (P) 51.
Breaking Down the Numbers (Mike Clay, Morgan Samuels) Vol. 30, #5 (P) 52.
Crossfire: Hill 253.5 (Rob Banzoic, Rich Summers) Vol. 30, #1 (P) 46-51.
Hyper Sniper (Mark Nixon) Vol. 31, #2 (P) 14-18.
It's Debatable (Brian Blad) Vol. 31, #3 (D) 19.
Alone and Confused (Matthew Ellison) Vol. 31, #3 (D) 20-22.
Solitaire ASL (Neil Clark, Richard Eichenlaub) Vol. 31, #3 (SR) 23-39.
Hung-up, Skewered and Blasted (Chuck Goetz) Vol. 31, #4 (P) 50.
Pegasus Bridge Errata (Vol. 31, #4; 50)
Scenario Briefing: Will to Fight...Eradicated (Louie Tokarz) Vol. 31, #5 (P) 18-20.
A Preface to Peiper (Stuart Tucker) Vol. 31, #6 (D) 6.
Crossfire: The Bridge at Cheneux (Rob Banzoic, Rich Summers)

Vol. 31, #6 (P) 7-14.
Scenario Briefing: Abandon Ship! (Louie Tokarz) Vol. 32, #2 (P) 45-47.
Chestnuts of Iron: Defense of Luga (Jim Stahler) Vol. 32, #3 (P) 53-55.
QUESTION BOX (Vol. 26, #1/#5; Vol. 27, #1/#2/#3).

ADVANCED THIRD REICH

Making the Transition (Joseph Brophy) Vol. 27, #3 (D) 13-21.
Barbarossa Beginnings (Larry Bucher) Vol. 28, #5 (P) 5-7.
Terrible Swift Swordfish (Conrad Struckman) Vol. 28, #6 (P) 9-14.
The Role of the Middle Sea (Jim Moir) Vol. 28, #6 (P) 16-19.
Double Trouble (Jim Moir) Vol. 28, #6 (P) 20-23.
Opponent Locator (Bruce Harper) Vol. 28, #6 (P) 24.
New Duties for the Wolfpacks (Rick D. Stuart) Vol. 28, #6 (V) 25-26.
Play-By-Mail *Advanced Third Reich* (Mike Stone) Vol. 28, #6 (PBM) 27-29.
Masters of Europe (Joseph Brophy) Vol. 28, #6 (SR) 40.
A Fine Red Line (Patrick White) Vol. 30, #3 (P) 10-11
The Advent of the Euro-Carrier (Rick Stuart) Vol. 31, #1 (V) 59-60.
QUESTION BOX (Vol. 28, #6)

AGE OF RENAISSANCE

Rebuilding Western Civilization (Stuart Tucker) Vol. 31, #2 (D) 42.
A Sample Game (Staff) Vol. 31, #2 (SR) 43-46.
SERIES REPLAY (Pratt, Good, Sauer, Stanley, Reiff) Vol. 31, #4 (SR) 25-41.
Reading, "Riting and 'Rithmetic (John Kisner) Vol. 31, #5 (P) 6-8.
Tricks and Taboos (Stuart Tucker) Vol. 31, #5 (P) 9-10.
QUESTION BOX (Vol. 31, #5).

AIR BARON

How to be an *AH Air Baron* (Evan Davis) Vol. 30, #6 (P) 23-24.
SERIES REPLAY (Greenwood, Levay, Simonitch, Tucker, Knight) Vol. 30, #6 (SR) 26-40.

AIR FORCE / DAUNTLESS

Random Appearance *Air Force* (Jerry Hall) Vol. 26, #5 (V) 38-40.
Eastern Skies (Andrew Visegrady) Vol. 28, #3 (V) 47-55.
Pacific Encounters (David Angus) Vol. 28, #5 (V) 40-41.

AMBUSH

The Moral Dimension (Carl Hoffman) Vol. 26, #5 (P) 33-35.

ANZIO

History in a Box (Stuart Tucker) Vol. 31, #5 (P) 58.

ASSASSIN

Preview (Rex Martin) Vol. 29, #1 (D) 56-57.
Making Assassinations Work (David Curry) Vol. 29, #3 (P) 19.
Final Destination (Staff) Vol. 29, #3 (V) 20.
More Shooting and Scooting (Bruce Reiff) Vol. 31, #3 (V) 50.

ATLANTIC STORM

Who Shuffled This Deck? (Ben Knight) Vol. 32, #3 (P) 19-24.

ATTACK SUB

COMING ATTRACTIONS (Vol. 26, #5; 30).
Plunging the Depths (Jim Burnett) Vol. 27, #6 (P) 32-33.
Transient! Transient! (John Kettler, Kevin McCormack) Vol. 29, #6 (V) 45-51.

B-17

Operation Porcupine (Craig Posey, Gilbert DeMichele) Vol. 26, #5 (V) 46-47.
"The Target for Today is..." (Don Hawthorne) Vol. 28, #2 (V) 47-49
The Battle of Berlin (Larry Cirelli) Vol. 28, #4 (V) 5-13.

BATTLE OF THE BULGE ('81)

One Last Bulge (Bruno Sinigalo) Vol. 27, #5 (V) 18-19.

BATTLE OF THE BULGE ('91)

The Beauty of the Bulge (Brien Martin) Vol. 27, #5 (D) 6-8.
Crossing the Line (Brien Martin) Vol. 27, #5 (P) 9-10.
Holding the Line (Brien Martin) Vol. 27, #5 (P) 11-12.
Wacht Am Rhein Reversed (Arnold Blumberg) Vol. 27, #5 (H, V) 13-17.
Ardennes Breakthrough II (Heller, Grant) Vol. 29, #5 (P) 36-37.

BLACKBEARD

SERIES REPLAY (Anderson, Greenwood) Vol. 27, #6 (SR) 6-14.
A Scoundrel's Log (Cliff Odell) Vol. 27, #6 (P) 15-18.
Odyssey on the High Seas (Richard Berg) Vol. 27, #6 (D) 19-20.
A rouge Tale (Jim Anderson) Vol. 27, #6 (H) 21-23.
QUESTION BOX (Vol. 27, #6).

BOWL BOUND

SPORTS SPECIAL: Solo Offense for *Bowl Bound* (Stuart Tucker) Vol. 31, #1 (V) 54-55.

BREAKOUT: NORMANDY

New Release (Andy Maly) Vol. 28, #5 (D) 56-57.
Battle from Beach to Bocage (Jim Stahler) Vol. 29, #1 (P) 36-40.
In Defense of Normandy (Don Greenwood) Vol. 29, #3 (P) 4-8.
A Matter of Priorities (Andy Maly) Vol. 29, #3 (P) 9-15.
SERIES REPLY (Simon, Maly, Greenwood) Vol. 29, #3 (SR) 44-55.
SERIES REPLAY II (Simon Maly, Greenwood) Vol. 29, #4 (SR) 39-55.
Beach by Beach: Part I (Alan Appelbaum) Vol. 31, #6 (P) 15-17.
Beach by Beach: Part II (Alan Appelbaum) Vol. 32, #1 (P) 44-48.
QUESTION BOX (Vol. 29, #3; Vol. 30, #5).

BRITANNIA

Oh, Danny Boy! (Jim Lawler) Vol. 30, #2 (V) 12.

CARRIER

Carrier (Jim Southard) Vol. 27, #2 (H) 54-55.
The Battle of Rennell Island (Alan Arvold) Vol. 27, #6 (V) 49-50.

CAVEWARS

The Magical Pleasures of *CaveWars* (Mark Simonitch) Vol. 31, #2 (P) 9.
Tarchon Teeth (Ben Knight) Vol. 31, #3 (P) 15-16.
Spelunking With the Gakkar (Kirk Carroll) Vol. 31, #3 (P) 16-18.
No Place Like the Advari Home (Edward McDowell) Vol. 31, #3 (P) 18.
Spelunker's Delight (Michael Ziegler) Vol. 31, #4 (P) 44.

CIRCUS MAXIMUS

Playing the Odds in *Circus Maximus* (Stephen Munchak) Vol. 32, #2 (P) 41-42.

CIVIL WAR

The Solid South (Sam Mustafa) Vol. 26, #6 (P) 44-47.
The Generals in Blue and Gray (Charles Duke) Vol. 30, #1 (P) 9-11.
Battle Hymn of the Republic (Peter Walsh) Vol. 32, #3 (P) 11-13.
A Fabian Strategy for *The Civil War* (Kevin Kiconas) Vol. 32, #3 (P) 13.
The Initial Turn (K.S. Reid) Vol. 32, #3 (P) 14.

COLONIAL DIPLOMACY

Wonders of the World (Peter Hawes) Vol. 29, #5 (D) 39-40.
The Sun Never Sets (Peter Hawes) Vol. 30, #4 (P) 5-11.
In the Colonial Stew (Greg McCaskill) Vol. 30, #4 (P) 12-13.
Analyzing the Neutrals (Peter Breyder) Vol. 30, #4 (P) 13-15.
QUESTION BOX (Vol. 30, #5).

DARK EMPORER

New Wars for Old (Glen Rahman) Vol. 26, #1 (V) 19-22.

D-DAY ('77)

One Day at a Time (Robert Alfred) Vol. 27, #5 (P) 53-55.

D-DAY ('91)

"Once More Unto the Breach" (Richard Lanson Miller) Vol. 28, #4 (D) 15-17.
Putting Up the Air in D-day (Paul Toro) Vol. 31, #4 (V) 57-58.
QUESTION BOX (Vol. 28, #4).

D-DAY (PC)

The D-day Tactical Training School (Eric Sposito) Vol. 31, #1 (P) 52-54.

DEVIL'S DEN

Up the Slopes and At 'Em (John Hyler) Vol. 26, #6 (P) 41-43.

DINOSAUR'S OF THE LOST WORLD

Alone in the Lost World (Don Greenwood) Vol. 26, #1 (SR) 26-30.

DIPLOMACY

The Power and the Glory (Mark Berch) Vol. 26, #4 (P) 46-47.
Leviathan (Rex Martin) Vol. 27, #4 (SR) 47-55.
Leviathan II (Rex Martin) Vol. 27, #5 (SR) 25-31.
Sun Tzu and the Art of War (Tim Hoyt) Vol. 30, #4 (P) 60-61.

DUNE

The Lansraad Maneuver (Kenneth Burke) Vol. 26, #1 (V) 25.
Grand Dune (Alan Arvold) Vol. 32, #1 (V) 19-21.
Contracting the Expansion (Stuart Tucker) Vol. 32, #1 (V) 21.

EMPIRE OF THE RISING SUN

Empires is the Balance (Dave Casper) Vol. 31, #1 (P) 5-15.
The Long Road to Japan (Bruce Mansfield) Vol. 31, #1 (P) 19-21.
Just Say "lie." (Peter Robbins) Vol. 31, #1 (P) 21-23.
QUESTION BOX Vol. 31, #1, Insert.

EMPIRES IN ARMS

Napoleon's Last Chance (John Sakeloria) Vol. 26, #6 (V) 27-28.
The Influence of Sea Power (Bob McDonald, Mike McGinnis, Ed Whittaker) Vol. 26, #6 (V) 49-52.
Campaigning in Arms (Phillip Hanson) Vol. 27, #2 (P) 33-36.
Walk a Mile For a Camel (William Sariejo) Vol. 29, #5 (P) 12-14.
Sweden Makes Eight (Jim Lawler) Vol. 30, #6 (V) 47-50.
The Sick Man of Europe (Jim Lawler) Vol. 31, #1 (V) 24.
QUESTION BOX (Vol. 27, #2).

ENEMY IN SIGHT

Don't Give Up the Ship (Robert Grenadio) Vol. 30, #2 (V) 20-24.
QUESTION BOX (Vol. 26, #6).

FIFTH FLEET (PC)

Modern Naval Battles (Mike Lunella) Vol. 29, #4 (D) 58-59.
SERIES REPLAY (Chick, Tetkoskie, Balkoski) Vol. 29, #6 (SR) 52-53.
SERIES REPLAY P. II (Chick, Tetkoskie, Balkoski) Vol. 30, #1 (SR) 26-36.

FIREPOWER

A Flame in the Gulf (James P. Werbaneth) Vol. 26, #3 (V) 33-40.
Over the Fence (Charles Lewis) Vol. 26, #5 (V, B) 48-50

FLASHPOINT: GOLAN

DESIGN ANALYSIS (Kevin Boylan) Vol. 28, #1 (D) 31-34.
Flashpoint: Golan (Kevin Boylan) Vol. 28, #2 (P) 38-44.
Same Place, Different Time (Mark H. Walker) Vol. 30, #1 (V) 49-52.

FLAT TOP

Battles for the South Pacific (James Lutz) Vol. 26, #5 (V) 41-45.
Flight Jackets Not Included (Jim Davis) Vol. 27, #2 (V) 45-49.

FLEET SERIES

The Crowded Ocean (Seth Owens) Vol. 26, #3 (P) 53-56.
Some Submarine Second Guessing (Thomas Dworschak) Vol. 27, #2 (V) 28-30.

FLIGHT COMMANDER 2

View From the Ground (Don Greenwood) Vol. 29, #5 (D) 52-53.

Flying Shotgun (Michael McMain) Vol. 29, #6 (P) 37-39.
Mission Debriefing (Charles Moylan) Vol. 30, #1 (P) 44-45.
Easy PBeM for FC2 (Mike McCain) Vol. 30, #4 (PBM) 24.

FLIGHT LEADER

Full Throttle (George Sheets) Vol. 26, #3 (V) 30-32.
Wings Over Korea (Roger Horky) Vol. 26, #3 (V) 46-48.

FORTRESS EUROPA

To Spring A Trap (Randy Heller) Vol. 27, #3 (P) 52-53.
Normandy's Back Door (Randy Heller) Vol. 27, #3 (P) 54-55.
QUESTION BOX (Vol. 27, #1).

GANGSTERS

Moving up Through The Mob (Craig Sandercock) Vol. 27, #6 (P) 27-29.

GREAT CAMPAIGNS OF THE AMERICAN CIVIL WAR SERIES

The Flow of Battle (Roger Waters) Vol. 29, #4 (D) 5-8.
Combat Worksheet (Staff) Vol. 29, #4 (Aid) 15.
Roads to Antietam (Kenneth E. Lee) Vol. 29, #4 (V, B) 18-23.
The Last Full Measure of Devotion (Scott E. Scheel) Vol. 29, #5 (P) 10.
Second Impressions (John Bolash) Vol. 30, #3 @ 26-27.
Which Way Did They Go? (Pat Hirtle) Vol. 30, #3 (V) 28-29.
The Difference Between 1862 and 1863 (Trevor Bender) Vol. 31 #4 (D) 9-16.
Strategic Alternatives (Howard J. Hill) Vol. 31, #4 (P) 20-23.

GERONIMO

Geronimo 101 (Charles Bahl) Vol. 30 #6 (P) 5-8.
DESIGN ANALYSIS (Richard Berg) Vol. 30 #6 (D) 9-12.
Evoking More Visions (Alan Arvold) Vol. 30 #6 (V) 12-14.
QUESTION BOX (Vol. 30 #6).

GETTYSBURG ('88)

3 Days in Pennsylvania (Steven Mones) Vol. 29 #4 (V) 35-38.

GUADALCANAL ('92)

Opus Taylorum (S. Craig Taylor) Vol. 28 #5 (V) 5-12.
Wake Island / The Two Ocean War (James E. Meldrum) Vol. 28 #5 (V, B) 20-21.

GUERRILLA

Preview (Neal Schlaffer, Don Greenwood) Vol. 29 #3 (D) 16-18.
One and Two Player Guerilla (Alan R. Arvold) Vol. 29 #6 (V) 13.

GULF STRIKE

Desert Storm (Mark Herman) Vol. 26 #6 (V+B+C) Insert.

GUNS OF AUGUST

Gone but Not Forgotten (John Bolash) Vol. 28 #6 (V) 34-38.

HANNIBAL: ROME VS. CARTHAGE

The Cause and Strategy of The Second Punic War (Richard Berthold) Vol. 30 #6 (H) 16-19.
Testimony to an Epic Struggle (Stuart Tucker) Vol. 30 #6 (D) 19-22.
SERIES REPLAY (Andy Maly, Jeff Paull, Stuart Tucker) Vol. 31 #2 (SR) 25-39.
It's in the Deck (Chris Carnaghie, Butch Glanker) Vol. 31 #3 (P) 4, 6, 8-11.
Carthage Must Be Destroyed...Not (Karsten Engelmann) Vol. 31 #3 (P) 5, 11-12.
Battle Tactics in Hannibal (Michael Anchors) Vol. 31 #3 (P) 12-13.
The First Punic War (Alan Arvold) Vol. 32 #2 (H+V) 19-22.
Rome Strikes Back (Charles Bahl) Vol. 32 #2 (V) 23-24.
Hannibal Seconds (Andy Daglish) Vol. 32 #2 (V) 24.
QUESTION BOX (Vol. 31 #3).

HISTORY OF THE WORLD

Preview (Don Hawthorne) Vol. 28 #5 (D) 56-57.
Score Sheet (Staff) Vol. 29 #1 (Aid) 20-21.
Shortening History (Gary Graber) Vol. 29 #1 (V) 21.
History of the World (Steven J. Ulberg) Vol. 29 #1 (D) 22-25.

Bidding for World Domination (Paul Rice) Vol. 29 #1 (P) 26-27.
The Noble Art of Self-Defense (Charles Bahl, Philip Kurita) Vol. 29 #1 (V) 28.
Seven Player HOTW (Paul Rice) Vol. 29 #3 (V) 22.
Three More Quick and Dirty Variants (Paul Rice) Vol. 29 #3 (V) 22.
Playing the Weak Empires (Wesley Kawato) Vol. 29 #6 (P) 25-27.
The "Score" on HOTW (Keith Levy) Vol. 30 #3 (Aid) 50-51.
The Persistence of Culture (Charles Bahl) Vol. 30 #3 (V) 54-55.
All Kingdoms Great and Small (Scott M. Smith) Vol. 30 #4 (P) 21-23.
A Great War Ending (Gary Graber) Vol. 30 #5 (V) 46.
Live Long and Prosper (Bruce Monin) Vol. 31 #5 (P) 22-24.
HOTW with Personality (Michael Welker) Vol. 31 #6 (V) 51-52.
Form, Function, Time and Space (Scott Smith) Vol. 32 #2 (H) 14-15.
SERIES REPLAY (Ken Good, Bruce Monin, Jeff Mullet, Jason O'Donnell, Bruce Reiff, Mike Stanley, George Sauer) Vol. 32 #2 (SR) 49-56.
SERIES REPLAY: Part II (Ken Good, Bruce Monin, Jeff Mullet, Jason O'Donnell, Bruce Reiff, Mike Stanley, George Sauer) Vol. 32 #3 (SR) 25-29.
QUESTION BOX (Vol. 29, #7).

HISTORY OF THE WORLD (PC)

DESIGN ANALYSIS: A new Glimpse of History (Larry Rose) Vol. 31 #5 (D) 24-25.
Making History in the World (William Dickerson) Vol. 31 #5 (P) 26-28.
Stuck in the Turanian Plain Again (Mark McLaughlin) Vol. 31 #6 (P) 18-21.

HITLER'S WAR

Countering the Blitz (Tim Kitchen) Vol. 26 #2 (P) 45-46.
QUESTION BOX (Vol. 26 #2).

IDF

COMING ATTRACTIONS, Vol. 26 #3 (D) 32.

KINGMAKER

An Assembly of Gentlemen (James Werbaneth) Vol. 26 #1 (P) 31-32.
Being Your Own King (Gabriel Gonzalez) Vol. 26 #4 (V) 24-25.

KINGMAKER (PC)

A Throne by Any Other Name (Johnny Wislon) Vol. 29 #2 (D) 28-29.
An Electric Quest for a Crown (Rex Martin) Vol. 29 #2 (P) 53-55.

KNIGHTS OF THE AIR

Clash of Eagles (S. Sheik) Vol. 30 #2 (V, Sc) 42-45.

KREMLIN

Black Tea for Two (Ted S. Raicer) Vol. 26 #1 (V) 46-47.
Battles in the Kremlin (Wayne Ingalls) Vol. 27 #1 (V) 41-43.
The August Coup (Lee Enderlin) Vol. 27 #4 (V) 34-36.
More Chaos in the Kremlin (Ed Ericson) Vol. 29 #6 (V) 55.
Destalinization (Ed Ericson) Vol. 31 #2 (V) 55.
Who Are These Guys? (Ed Ericson) Vol. 31 #2 (H) 55.
QUESTION BOX (Vol. 26 #1; Vol. 27 #1).

LEGENDS OF ROBIN HOOD

Purse of Gold (Jared Scarborough) Vol. 28 #4 (V) 38-39.

LONDON'S BURNING

Churchill's Few (Ben Knight) Vol. 30 #5 (D, Aid) 42-44.
"How Can They Put Such Planes Into The Sky?" (Ben Knight) Vol. 31 #1 (V) 27.
SERIES REPLAY: Solo, Short Scenario (Howard J. Hill, Ben Knight) Vol. 31 #1 (SR) 28-30.
Blitz by Number (Charles Bahl) Vol. 31 #2 (P) 5-7.
Protecting England (Andrew Maly) Vol. 31 #2 (P) 7.
Thirty Seconds over London (Charles Bahl) Vol. 31 #2 (V) 12-13.

LONGEST DAY

Battle Log (Steve Piotrowski) Vol. 27 #3 (SR) 27-35.

Behind the High-Water Mark (Charles E. Duke) Vol. 27 #3 (V) 37-38.

MACHIAVELLI ('95)

We Need to Talk (Ben Knight) Vol. 30 #4 (D) 57-58.
SERIES REPLAY (W. Wible, J. Yerkey, D. Mathias, J. Lux, J. Garzillo, S. Koehler) Vol. 30 #5 (SR) 36-41.
Medieval Machiavelli (Charles Bahl) Vol. 31 #3 (V) 41-45.
QUESTION BOX (Vol. 32 #1).

MAGIC REALM

The Legendary, Lost Index (J. Alan Richardson) Vol. 26 #4 (Aid) 48-52.

MAHARAJA

Maharaja (Rex Martin) Vol. 29 #4 (D) 29-30.
Indigo Indians (J. W. Kisner) Vol. 30 #2 (S) 5-6.
It's Not Easy Being Green (W. Sariego) Vol. 30 #2 (S) 7-8.
The Color of Kings (Daniel Clark) Vol. 30 #2 (S) 10-11.
The East is Yellow (S. L. deVore) Vol. 30 #2 (S) 26-28.
SERIES REPLAY: Part I (Koltz, Stavish, Grunich, Kaelin, Bahl) Vol. 30 #2 (SR) 29-41.
SERIES REPLAY: Part II (Koltz, Stavish, Grunich, Kaelin, Bahl) Vol. 30 #3 (SR) 35-38.
QUESTION BOX (Vol. 30 #2).

MARCH MADNESS

Sports Special (Jim Burnett) Vol. 27 #5 (P) 39-40.
Sports Special (Jim Burnett) Vol. 26 #4 (P) 45.
Sports Special BONUS (Jim Burnett) Vol. 28 #4 (V) 33.
March Madness: 1995 NCAA Basketball Final 4 Teams (Curtis Milburn) Vol. 30 #1 (V) 17.
March Madness Revisited (Stuart Tucker) Vol. 30 #5 (V) 45.
Question Box (Vol. 30 #5).

MBT

The Challenge of Modern Combat (Jim Day) Vol. 26 #3 (D, V) 6-16.
Sorting it Out (Jay Wissman) Vol. 26 #3 (P) 17-18.
The Soviet View (Jay Wissman) Vol. 26 #3 (P) 19-21.
SERIES REPLAY: Umpired MBT (W. Ewell, B. Frye, D. Jensen, J. Settle, M. Montemarano, J. Wissman, J. Day) Vol. 26 #3 (SR) 22-29.
QUESTION BOX (Vol. 26 #3).

MERCHANT OF VENUS

Tramp Starship (James P. Werbaneth) Vol. 26 #1 (D) 6-8.
Fun and Profit in the 32nd Century (Richard Hamblin) Vol. 26 #1 (V, P) 9-13.
SERIES REPLAY (Pfeifer, Hamblin) Vol. 26 #1 (SR) 14-17.
Venus Smuggler (Wesley Kawato) Vol. 27 #6 (V) 30-31.
QUESTION BOX (Vol. 26 #1).

MIDWAY ('92)

Opus Taylorium (Craig Taylor) Vol. 28 #5 (V) 5-12.
"Wake Island" and "The Two Ocean War" (James E. Meldrum) Vol. 28 #5 (V, B) 20-21.
QUESTION BOX (Vol. 28 #5).

MUSTANGS

Give 'em the Spurs (Bruce Kohrme) Vol. 28 #5 (V) 18-19.
Achtung, Mustangs! (Shamsher Sheikh) Vol. 30 #5 (V) 5-8.
Rodeos, Rhubarbs and Circuses (Michael S. Kass) Vol. 30 #5 (V) 9-16.
The Last Roundup of Mustangs' Strays (Bruce Kohrme) Vol. 30 #5 (V) 17-30.

NAPOLEON'S BATTLES

Easing into Napoleon's Battles (S. Craig Taylor) Vol. 26 #6 (D) 6-8.
Meeting Your Waterloo (Seth Owen) Vol. 26 #6 (SR) 9-14.
Three Days in June (David Meyler) Vol. 26 #6 (H, V) 15-25.
QUESTION BOX (Vol. 26 #6).

NEW WORLD

COMING ATTRACTIONS, Vol. 26 #2 (D) 50.
New Adventuring (Staff) Vol. 27 #6 (V) 37-38.
Native Policy in the New World (Michael Anchors) Vol. 29 #5 (P) 5-7.
Puppet Masters (Trevor Bender) Vol. 29 #5 (V) 8-9.
The Rhetoric of Games (J.D. Galt, Robert Waters) Vol. 30 #1 (P)

22-23.

QUESTION BOX (Vol. 26 #5). OPERATION CRUSADER

Tips and Tactics (Justin Bunell) Vol. 29 #3 (P) 26-29.
Operation Crusader (Peter Szymonik) Vol. 29 #3 (D) 36-37.
SERIES REPLAY (Kylander, Kelm, Sposito) Vol. 29 #5 (SR) 26-35.
As Others See Us: Five Big Ones (Bill Hesson) Vol. 29 #5 (D) 54.

ORIGINS OF WORLD WAR TWO

Making a Game of It: A Tournament Variant (Bruce Reiff) Vol. 31 #4 (V) 53-54.

PACIFIC WAR

From Alaska to China (Timothy Francis) Vol. 28 #1 (V) 35-40.

PANZERBLITZ

The Forgotten Year: 1943 (David Howery) Vol. 26 #2 (V, Sc) 29-32.
Panzer Hunters (Carl Schwamberger) Vol. 28 #3 (V) 15-20.
New Expressions for a Familiar Face (Alan R. Arvold) Vol. 28 #3 (V) 21-25.

PANZERLEADER

The Battle of Arracourt (Alan R. Arvold) Vol. 28 #4 (V, Sc) 19-21.
PL-PBM-EZ (Ray Freeman, Al Thomas) Vol. 28 #4 (PBM) 47-55.
The Panzerleader at Arracourt: Part One (Steve B. Wheeler) Vol. 30 #3 (P) 41-45.
The Panzerleader at Arracourt: Part Two (Steve B. Wheeler) Vol. 30 #4 (P) 19-20.
The Panzerleader at Arracourt: Part Three (Steve B. Wheeler) Vol. 31 #1 (P) 43-45.
Tournament Scenarios (Bill Scott) Vol. 31 #4 (V, Sc) 54-55.
Operation Rescue (F. Pierce Eichelberger) Vol. 31 #6 (V, Sc) 49.

PAX BRITANNICA

QUESTION BOX (Vol. 30 #5).

PELOPONNESIAN WAR

Deus Ex Machina (Mark Herman) Vol. 28 #1 (P) 8-12.
Athens in Viet Nam (Richard Berthold) Vol. 28 #1 (H) 13-16.
SERIES REPLAY (Boylan, Whatley, Herman) Vol. 28 #1 (SR) 17-26.
With Your Shield or On It! (Paul Novell) Vol. 30 #1 (P) 5-7.
QUESTION BOX (Vol. 28 #1).

PRINCESS RYAN'S STAR MARINES

Save the Princess (Mark McLaughlin) Vol. 31 #5 (D) 54-56.
Your Self-Serving SOB (Stuart Tucker) Vol. 31 #5 (Humor??) 55.
Scoring Princess Ryan (Mark McLaughlin) Vol. 31 #6 (V) 47-48.
No Guts, No Glory (Michael Welker) Vol. 32 #1 (P) 11.

RAIL BARON

Government Intervention in Rail Baron (S. Taylor, J. Brown, A. Marion) Vol. 28 #3 (V) 40-41.

REPUBLIC OF ROME

COMING ATTRACTIONS, Vol. 26 #1 (D) 47-48.
Not in Kansas Anymore (John Walker) Vol. 27 #4 (D, P) 6-15.
SERIES REPLAY: PBEM Part One (G. Engelstein, B. O'Connor, K. Schelsinger, B. Andrews, R. Stakenas, J. Vroom, D. Greenwood) Vol. 27 #4 (SR) 18-24.
Princes (Richard Berthold) Vol. 27 #4 (D) 25-28.
SERIES REPLAY: PBEM Part Two (G. Engelstein, B. O'Connor, K. Schelsinger, B. Andrews, R. Stakenas, J. Vroom, D. Greenwood) Vol. 27 #5 (SR) 41-49.
Fifty Ways to Leave Your Senses (Stuart Tucker) Vol. 28 #2 (P) 35-37.
QUESTION BOX (Vol. 26 #6; Vol. 27 #4, #5).

ROADKILL

Driver's Ed 101 (Mike Fitzgerald) Vol. 29 #1 (P) 32.
As Others See Us (Richard Ashley) Vol. 29 #4 (D) 16.
Roadkill (Roger Waters) Vol. 29 #6 (V) 5-11.

- Vol. 28 #4 (V) 32-33.
Sports Special: Statis-Pro Football Putting the H Back into Your Offense (Robert Halford) Vol. 31 #6 (V) 54.
- ROADS TO GETTYSBURG**
- Combat Made Simple (Charles Bahl) Vol. 29 #4 (P) 14.
Paths to Glory (Steven Katz) Vol. 30 #3 (P) 5-9.
Roads To Gettysburg Official Rules Changes (Joseph M. Balkowski) Vol. 30 #3 (D) 9.
- RUSSIAN CAMPAIGN**
- The Offensive Approach (David Buckland) Vol. 27 #1 (P) 6-16.
To the Gates (Robert B. Allerd, Robert E. Allerd) Vol. 27 #1 (V) 17-22.
Divisions, Corps and Armies (Antonio J. Munoz) Vol. 27 #1 (V) 23-32.
The Black Sea Waltz (James Lutz) Vol. 28 #3 (P) 33-34.
A Fond Friendship Renewed (Art Kritzer) Vol. 28 #3 (P) 46.
Tournament Scenarios (Rob Beyma) Vol. 31 #4 (V) 52.
QUESTION BOX (Vol. 30 #5).
- RUSSIAN FRONT**
- East Rubble (John Hyler) Vol. 26 #2 (P) 51-55.
Onward to Volga (John Hyler) Vol. 27 #1 (P) 48-49.
A Steppe in the Right Direction (Richard Lanson Miller) Vol. 28 #3 (P) 5-12.
- SECOND FLEET**
- War Under the Midnight Sun (James Werbaneth) Vol. 27 #2 (V) 26-27.
- SIEGE OF JERUSALEM**
- Laying the Foundation (Stephen Weiss) Vol. 26 #4 (H) 6-8.
Building the Structure (Fred Schacter) Vol. 26 #4 (D, V) 10-12.
Before and Behind the Walls (James Werbaneth) Vol. 26 #4 (P) 16-18.
QUESTION BOX (Vol. 26 #4).
- SIXTH FLEET**
- Operation Crimson Sky (Tim Earl) Vol. 27 #2 (P) 24-25.
- SPEED CIRCUIT**
- Sports Special: Alone in the Pits (Brien Martin) Vol. 27 #6 (V) 25-26.
Sports Special: More Alone in the Pits (Brien Martin) Vol. 28 #1 (V) 52.
- STALINGRAD (PC)**
- World at War: Stalingrad (Eric Young) Vol. 29 #4 (D) 27-28.
The Stalingrad Tactical Training School (Eric Sposito) Vol. 30 #1 (P) 58-62.
The Stalingrad Tactical Training School, Part II (Eric Sposito) Vol. 30 #2 (P) 58-61.
SERIES REPLAY (Vince Alonso, Michael Dwyer, Michael McMain) Vol. 30 #4 (SR) 26-37.
- STARSHIP TROOPERS Second Edition**
- Arachnid Strategy (J.C. Connors) Vol. 32 #1 (P) 6.
Battle 6 (Chris Lawrence, J.C. Connors, Stuart Tucker) Vol. 32 #1 (SR) 7-10.
New Battles (Chris Lawrence, J.C. Connors) Vol. 32 #1 (V) 9.
Alien Metamorphosis (Stuart Tucker) Vol. 32 #1 (V) 61.
- STATIS-PRO BASEBALL**
- Sports Special: Part One (Jim Burnett) Vol. 26 #2 (P) 48.
Sports Special: Part Two (Jim Burnett) Vol. 26 #3 (P) 45.
Sports Special: The Great Teams (Jim Burnett) Vol. 27 #1 (P) 47.
- STATIS-PRO BASKETBALL**
- Sports Special: Coach the Game (James Gordon) Vol. 31 #3 (V) 51-52.
- STATIS-PRO FOOTBALL**
- Sports Special: Part Two (Jim Burnett) Vol. 61 #1 (P) 32.
Sports Special (Jim Burnett) Vol. 26 #6 (V) 28.
Sports Special: This is the NFL (Frank Calcagno) Vol. 28 #2 (V) 55-56.
Sports Special: Statis-Pro Football Becomes a Fad (James Gordon) Vol. 28 #3 (P) 35-36.
Sports Special: Statis-Pro Football 1952 Variety (James Gordon)
- Stellar Empire (James P. Werbaneth) Vol. 26 #1 (P) 34-36.
Alone in Outer Space (Charles Duke) Vol. 32 #1 (V) 17-18.
- STELLAR CONQUEST**
- STOCKS AND BONDS**
- Financial Strategy (Michael L. Roos) Vol. 27 #6 (P) 44-45.
- STONEWALL JACKSON'S WAY**
- Blind Man's Bluff ... Stonewall Style (Carlo J. Amato) Vol. 29 #5 (V) 11.
Jackson's March (Forrest Speck, Ray Rooks) Vol. 30 #3 (P) 39-40.
Teaching Stonewall (Trevor Bender) Vol. 31 #4 (P) 6.
Winning at Cedar Mountain (Chris Milbourn) Vol. 31 #4 (P) 18-20.
- STONEWALL'S LAST BATTLE**
- Showdown on the Rappahannock (Ed Beach) Vol. 31 #1 (D) 56-58.
Scenario 7: Kelly's Ford (Trevor Bender) Vol. 31 #4 (Sc) 7-8.
SERIES REPLAY: Salem Church (Charles Bahl, Les Wain, Tony Reid) Vol. 31 #5 (SR) 29-37.
- SUCCESSORS**
- History in a Box (Stuart Tucker) Vol. 32 #2 (D, H) 6-13.
Alexander's Lieutenants (John Firer) Vol. 32 #2 (V) 13.
Zoroastrian Fates (Richard Berg) Vol. 32 #2 (V) 17.
SERIES REPLAY: The Taking of Pella 1-2-3 (Mike Gnall, Chris Cornaghié, Mike Shanre, Kevin Duke, William Glankler) Vol. 32 #3 (SR) 30-43.
QUESTION BOX (Vol. 32 #2).
- TAC AIR**
- Under the Umbrella (Carl Schwamberger) Vol. 26 #3 (D) 49-52.
Tac Ops (Carl Schwamberger) Vol. 27 #5 (P) 33-36.
- THIRD FLEET**
- The Problem of Sequence (Thomas Dworschak) Vol. 27 #2 (V) 6-13.
Fleet Architecture (Thomas Dworschak) Vol. 27 #2 (V) 14-23.
- THIRD REICH**
- The Bulgarian Gambit (Don Spitz) Vol. 26 #2 (P) 42-44.
Double-Turn Shotgun (Mark Nixon) Vol. 27 #3 (P) 6-10.
Shoot-Out in the West (Mark Nixon) Vol. 27 #3 (P) 11-12.
Monty Python Goes to War (Richard Hands) Vol. 28 #6 (V) 42-43.
QUESTION BOX (Vol. 26 #2).
- THIRD REICH (PC)**
- DESIGN ANALYSIS (David Hiller) Vol. 31 #2 (D) 49.
Knocking on the Back Door (Jim Potts) Vol. 31 #4 (P) 42-43.
- TITAN**
- The Badlands (Bill Scott, Gerald Lientz) Vol. 26 #4 (V, B) 27-37.
Mastery of the Board (Brian Carpenter) Vol. 29 #5 (V) 14.
- TITAN: THE ARENA**
- Death in the Afternoon (Stuart Tucker) Vol. 31 #6 (D) 26-30.
Going for the Throat (Mike Welker) Vol. 32 #1 (P) 16.
- TITLE BOUT**
- Saved by the Bell (Terry Coleman) Vol. 32 #3 (V) 44.
- TOKYO EXPRESS**
- Campaign Tokyo Express (Fr. Nigel-Hodge) Vol. 28 #5 (V) 14-16.
Iron Bottom Sound (Alan R. Arvold) Vol. 30 #1 (V) 12-15.
- TURNING POINT: STALINGRAD**
- Travelin' to the Turning Point (David Chapel) Vol. 26 #2 (P) 6-12.
- A New View of Stalingrad (Don Greenwood) Vol. 26 #2 (D) 13-16.
Stalingradskiaia Borba (John H. Berg) Vol. 26 #2 (D) 17-18.
Alone in the Streets (David Chapel) Vol. 26 #2 (P) 19-20.
SERIES REPLAY (Roach, Bender, Greenwood) Vol. 26 #2 (SR) 21-27.
Stalingrad Defended (Don Greenwood) Vol. 27 #1 (P) 50-55.
QUESTION BOX (Vol. 26 #2; Vol. 27 #1; Vol. 28 #3; Vol. 30 #5).
- TYRANNO EX**
- Evolving Tactics in Tyranno Ex (Michael Anchors) Vol. 29 #6 (P) 15-17.
QUESTION BOX (Vol. 28 #2).
- UP FRONT**
- Cold Front (Jim Burnett) Vol. 26 #2 (V) 49-50.
501 City-Fight-In-Four (Marcus Watney) Vol. 26 #5 (P) 6-12.
The Long Campaign (Michael Hall, Gradie Frederick) Vol. 26 #5 (V) 13-19.
SERIES REPLAY (Moore, Harvester, Martin) Vol. 26 #5 (SR) 20-28.
Odd Man In (Jay Kaufman) Vol. 26 #5 (V) 29-30.
A Decade of Shuffling Along (Don Hawthorne) Vol. 28 #3 (P, V) 37-39.
The Up Front Column (Kettler, Murphy, Reed) Vol. 28 #4 (Sc) 34-37.
The Up Front Column (Don Hawthorne) Vol. 28 #5 (Sc) 48.
The Up Front Column (Don Hawthorne) Vol. 28 #6 (Sc) 47.
The Up Front Column (Mark Olivier) Vol. 29 #2 (V) 56.
In the Mountains (Alan R. Arvold) Vol. 29 #6 (V) 28-36.
Up Front Tournament Rules (Marcus Watney) Vol. 32 #2 (V) 48.
- VICTORY IN THE PACIFIC**
- The Gflattops (Gary L. Jones) Vol. 27 #2 (H) 50-53.
SERIES REPLAY (Targonski, Appelbaum, Jockusch) Vol. 28 #5 (SR) 23-36.
Variants in the Pacific (Wesley and Kawato) Vol. 28 #5 (V) 38-39.
- WAR AND PEACE**
- Marengo - The Italian Campaign of 1800 (Chuck Steenburgh) Vol. 26 #6 (V) 53-54.
Napoleon Versus Lloyd's of London (Glenn Rahman) Vol. 27 #6 (V) 34-36.
Historical Conquest in War and Peace (Charles Duke) Vol. 31 #2 (V) 54.
- WAR AT SEA**
- Rheinubung on the Chesapeake (Bruce Monin) Vol. 28 #4 (SR) 27-29.
- WE THE PEOPLE**
- Preview (Andy Maly) Vol. 29 #1 (D) 29-30.
Victory in the Colonies (Andy Maly) Vol. 29 #2 (P) 5-9.
SERIES REPLAY (Buck, Maly, Lewis, Herman) Vol. 29 #2 (SR) 10-17.
The Marquis De Lafayette (Rick Bromer) Vol. 29 #2 (H) 18-23.
An American Revolution in Design (Mark Herman) Vol. 29 #2 (D) 26-27.
QUESTION BOX (Vol. 29 #2).
- WIN, PLACE AND SHOW**
- Sports Special: A Day at the Races (Stuart Tucker) Vol. 30 #4 (P) 40-43.
- WOODEN SHIPS AND IRON MEN**
- The Frigates Fight (Michael Lee Merritt) Vol. 26 #6 (V) 37-40.
The China Trade (Thomas M. Kane) Vol. 27 #2 (V) 43-44.
Wooden Ships for One (Mark Hunter) Vol. 27 #6 (V) 51-55.
- WRASSLIN'**
- Sports Special (Bruce Harper, Jim Burnett) Vol. 26 #5 (P) 37-38.
Learning the Ropes (Bruce Harper) Vol. 27 #6 (P) 39-43.
Down for the Count (Bruce Monin) Vol. 29 #6 (V) 41-44.
DYO Wrasslin' (Dan Dolan) Vol. 32 #3 (V) 44.
QUESTION BOX (Vol. 27 #3).
- MISCELLANEOUS ARTICLES**

- The Great and Near Great (Don Greenwood) Vol. 26 #4 (Survey) 20-23.
- So That's What ... (Geoff Flett) Vol. 26 #4 (Survey) 42-43.
- Advanced Game Design (Bruce Harper) Vol. 27 #3 (D) 22-25.
- Avaloncon (Don Greenwood) Vol. 27 #3 (Con) 40-45.
- In the Gameroom, All Alone (Russ Gifford) Vol. 27 #5 (PBEM) 50-52.
- Searching for the Perfect Game (Frank Hamrick) Vol. 28 #1 (Survey) 53-57.
- Avaloncon II (Don Greenwood) Vol. 28 #2 (Con) 22-33.
- Gone, but Not Forgotten (Patrick Carroll) Vol. 28 #3 (Misc) 42.
- Gone, but Not Forgotten (Don Hawthorne) Vol. 28 #5 (Misc) 42.
- The World's Most Boring Article (Don Hawthorne, Don Greenwood) Vol. 28 #5 (Misc) 46-47.
- Perspective: Civilization in the Classroom (Rex Martin) Vol. 28 #5 (Misc) 49-50.
- Back in Style (Don Greenwood) Vol. 29 #1 (Con) 5-18.
- Game Trek (Don Greenwood) Vol. 29 #1 (Con) 19.
- Rhetoric of Games (Roger Waters) Vol. 29 #3 (D) 21.
- Myths of the Pearl Harbor Attack (David Rickman) Vol. 29 #5 (H) 15-17.
- The Rhetoric of Games (Jared Scarborough) Vol. 29 #5 (Misc) 21.
- Avaloncon '94 (Don Greenwood) Vol. 29 #5 (Con) 23.
- The American Military on the Eve of War (Paul Penrod) Vol. 29 #6 (Misc) 14.
- The Rhetoric of Games (David Ray Bowman) Vol. 29 #6 (Misc) 23.
- 1995 Avaloncon Report (Bruce Monin) Vol. 30 #3 (Con) 13.
- The Rhetoric of Games: Rolling Four Dice in the Impulse Game Systems (Ron Fedin) Vol. 30 #3 (V) 15.
- Rejoice in Thy Youth (Roger Waters, Bruce Monin) Vol. 30 #3 (Con) 59-60.
- Staff Briefing: Mark Simonitch (Stuart Tucker) Vol. 30 #4 (Misc) 38.
- 1995 Avaloncon Report (Bruce Monin) Vol. 30 #4 (Con) 52-56.
- Staff Briefing: Bill Levay (Stuart Tucker) Vol. 30 #5 (Misc) 49-50.
- Staff Briefing: Ben Knight (Stuart Tucker) Vol. 30 #6 (Misc) 42-43.
- The Play is the Thing (Stuart Tucker) Vol. 31 #2 (Con) 41-42.
- Staff Briefing (Stuart Tucker) Vol. 31 #2 (Misc) 49-50.
- Deploying into Line with *Age of Rifles* (Mark McLaughlin) Vol. 31 #3 (P) 47-49.
- Avaloncon Highlights (Stuart Tucker) Vol. 31 #3 (Con) 54-55.
- Command and Conquer*: Basic Strategies and Simple Tactics (Mark McLaughlin) Vol. 31 #4 (P) 45-48.
- Winning Ways (John Pack) Vol. 31 #5 (Con) 17.
- Surviving Among the Witless (Alice Shepherd) Vol. 31 #5 (D) 43-44.
- Getting a Good Start in *Master of Orion II* (Rick Moscatello) Vol. 31 #5 (P) 51-53.
- Exploding on the Screen (Jim Pedicord) Vol. 31 #6 (Misc) 35-38.
- The Gaming of History (David Spangler) Vol. 31 #6 (Misc) 52-53.
- Fight Like a Man, Not an Orc (Mark McLaughlin) Vol. 32 #1 (P) 13-15.
- It Doesn't Get Any Better Than This (Stuart Tucker) Vol. 32 #1 (Con) 24-29.
- Ten Tactics and Tips for *Heroes of Might and Magic II* (Rick Muscatello) Vol. 32 #1 (P) 38-41.
- Raiders and Rivets: *Great War at Sea* (Charles Bahl) Vol. 32 #1 (P) 42-43.
- Firing From the Hip (Mark McLaughlin) Vol. 32 #1 (D) 58.
- Enforcing Your Peace in *Pax Imperia* (Aaron Jensen) Vol. 32 #2 (P) 26-27.
- Tactical Advice for *Close Combat* (Bruce Mansfield) Vol. 32 #2 (P) 35-37.
- Glory, Hallelujah! GMT's *Glory* (Charles Bahl) Vol. 32 #3 (P) 17-18.