

***Marshal Enterprises Announces Fall 2017 Release—
La Bataille Pour Prusse 1806—To Be Played At Tempe***



Marshal Enterprises (ME) is proud to announce that its Fall 2017 release will be ***La Bataille Pour Prusse 1806***. This eight map extravaganza will have five different battles recreating the primary contests of the Fall 1806 campaign in Saxony between Prussia and the Empire of the French, all in one box. It is the first time all the major battles of the 1806 campaign have been brought together in one publication.

The primary title in the five battle ME release, ***La Bataille de Jena-Hermstedt 1806***, will be the featured game at the Seventh Annual *Duel in the Desert* to be played later in May at the ***Consim World Expo 2017*** in Tempe, Arizona on May 27 to June 3. This game is a theoretical match on October 17, 1806 between most of the French La Grande Armée and the largest part of the Prussian army, had the various portions of Prussian army had been able to coordinate their movements and unite to face Napoleon.

ME has postulated that had the Prussians been more successful in their 1806 fall campaign, the likelihood of French success at Eylau; Heilsberg and Friedland would have been much more problematic. The unified Prussian army at Jena- Hermstedt will be the best test of that theorem.

At Tempe, Clash of Arms (COA) Founder Ed Wimble, and his associates, will be leading the French forces, while ME will be playing the Prussians. One of the features of ***La Bataille pour Prusse 1806*** is the interconnectivity between the five different battles. For example, one of the contests, ***La Bataille de Saalfeld***, which occurred prior to Jena and Hassenhausen, will be played *before* Hermstedt, as the outcome of that game will affect the set-up of Hermstedt. Thus, ME will play the Prussians and defend Saalfeld from the French led by the COA team. The results of that particular battle of Saalfeld will affect how Hermstedt is played.

In addition to Hermstedt and Saalfeld, the other three games in ***La Bataille pour Prusse*** are: La Bataille de Jena; La Bataille d'Hassenhausen; and the Battle of Halle (aka La Bataille d'Halle). Halle is the same game which won the 2011 Charles S. Roberts Award, and was formerly on the ME website, but is now published as a regular game for the first time.

ME will host a “meet and greet” at the Tempe meeting with the La Bataille public to discuss the design and development of ***Prusse 1806***. ME is one of the sponsors of the Consim World Expo and has been for the past several years—hosting “Duel in the Desert”—the ultimate monster game experience

La Bataille Pour Prusse 1806 will published on October 1, 2017 and available for pre-order in Mid-August. It will be the fifth game published by ME since its reformation in 2011 and follows: Leipzig; Friedland; Aspern-Essling; and Austerlitz. For further information about this release, contact Jim Soto at jgsoto9@msn.com.