Wings of War

Plane Sheets – Play Aid

(**M** = Manouever Type; **G** = Gunnery Type; **D** = # of Hit Points)

TURN	***Plane 1***				***Plane 2***				***Plane 3***				***Plane 4***			
	Typ:	**Pilot:**	**M / G / D**		**Typ:**	**Pilot:**	**M / G / D**		**Typ:**	**Pilot:**	**M / G / D**		**Typ:**	**Pilot:**	**M / G / D**	
	Damage:				Damage:				Damage:				Damage:			
	Damage	**Move 1**	**Move 2**	**Move 3**	**Damage**	**Move 1**	**Move 2**	**Move 3**	**Damage**	**Move 1**	**Move 2**	**Move 3**	**Damage**	**Move 1**	**Move 2**	**Move 3**
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