

I Fights Mit Sigel

Unit Manifest

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Unit/Marker Description	Unit Count	Notes
Info Markers		
O hits	70	
Routed/Disrupted	20	10 each of USA/CSA
Cavalry Charge/Blown Cav	10	5 each of USA/CSA
Skirmisher/Arty Hit	10	5 each of USA/CSA
Volley/Arty Crew	10	5 each of USA/CSA
No Cmd/Abandoned Arty	10	5 each of USA/CSA
Cover/Column	20	10 each of USA/CSA
AF1/AF2	20	10 each of USA/CSA
AF3/Charge	20	10 each of USA/CSA
CSA Units		
Leaders	4	Wharton, Echols, Breckinridge, Imboden
VMI Artillery	1	2RF
Jackson's Artillery	3	1Rf, 1N, 2N
Chapman's Artillery	3	Horse, 2Rf, 2H, 2H
McClenahan's Artillery	3	2H, 2Rf, 2Rf
<i>Wharton's Brigade</i>		
51VA	8	Includes flag
45VA	5	Includes flag
30VA	4	Includes flag
<i>Echol's Brigade</i>		
23VA	6	Includes flag
22VA	7	Includes flag
26VA	5	Includes flag
<i>Cavalry (Imboden)</i>		
Partisans	1	No flag
18VA	7	Includes flag
23VA	4	Includes flag
62VA	5	Mtd infantry, Includes flag
<i>Breckinridge's Reserve</i>		
1MO	1	No flag, independent
VMI	3	Includes flag
Reserve	6	Includes flag
USA Units		
Leaders	6	Moor, Thoburn, Tibbits, Stahel, Sigel, Wynkoop
MdLtb Artillery	3	2RF each, aka Snow
30 NY Artillery	3	2N each, aka Kleiser
1WVLt Artillery	2	Horse, 2Rf each, aka Ewing
1WVd	3	2Rf each, aka Carlin

Unit/Marker Description	Unit Count	Notes
5 USb	3	2Rf each, aka DuPont
<i>Thoburn's Brigade</i>		
1WV	8	Includes flag
12WV	10	Includes flag
34MA	6	Includes flag
54PA	7	Includes flag
<i>Moor's Brigade</i>		
28OH	8	Includes flag
123OH	8	Includes flag
116OH	9	Includes flag
18CT	5	Includes flag
<i>Cavalry (Tibbits)</i>		
Wynkoop's Detachment	5	Includes flag
1NYV	5	Includes flag
1NYL	6	Includes flag
21NY	4	Includes flag
1MD	1	No flag
14PA	1	No flag
Miscellaneous		
Wagons*	3	1 CSA, 2 USA
62VA Mtd Designators	4	For the 62VA mounted infantry

*The rules do not provision for Wagons. These are “bonus” units for player improvisation. Later games in the series may use wagons, so they have been provided for the sake of forward compatability.