

Diplomatic Status Chart

<p>FRENCH ALLY</p> <ul style="list-style-type: none"> ▪ How can they be created? ▪ defined at the start of any given scenario. ▪ by Diplomacy Card ▪ Minor Nation surrendering to France or her Allies, <i>unless</i> the minor nation was once Insurgent (in which case it becomes a French Dominion). ▪ Who controls them? ▪ French Control ▪ How can control change? ▪ cannot become Insurgent ▪ by Diplomacy card ▪ by surrender to Coalition (Major Country becomes an occupied neutral, Minor Country becomes Coalition member). 	<p>FRENCH DOMINION - PREVIOUSLY INSURGENT</p> <ul style="list-style-type: none"> ▪ How can they be created? ▪ when French or Allied forces occupy every area of an Insurgent country. ▪ Who controls them? ▪ French Control ▪ How can control change? ▪ impervious to French and Coalition Diplomacy ▪ can become Insurgent again on Coalition play of the Insurrection card. ▪ Surrender to Coalition and become Coalition member/previously Insurgent (it retains the Insurgent counter)
<p>FRENCH DOMINION</p> <ul style="list-style-type: none"> ▪ How can they be created? ▪ defined at the start of any given scenario (eg Italia in 1805 scenario) ▪ by Diplomacy Card. ▪ as the result of a failed insurrection (it retains the Insurgent counter as a reminder it was once Insurgent). ▪ as a result of the conquest of a once-Insurgent Coalition member by the French or their Allies (it retains the Insurgent counter as a reminder it was once Insurgent). ▪ see 3.2 Detachable areas. Certain minor countries can be 'detached' from their main country and become French Dominions on play of the <i>Territorial Concessions</i> card. ▪ Who controls them? ▪ French Control. ▪ How can control change? ▪ impervious to Coalition Diplomacy ▪ can become Insurgent on Coalition play of the Insurrection card. ▪ Surrender to the Coalition during Surrender Phase (Major Country becomes occupied neutral, Minor Country becomes Coalition member). ▪ if Tirol is a French Dominion when Austria becomes a Coalition member it automatically becomes Insurgent. 	<p>INSURGENT COUNTRY</p> <ul style="list-style-type: none"> ▪ How can they be created? ▪ by Coalition play of an Insurrection Card on a French Dominion or French occupied Neutral. ▪ all corps of an Insurgent country not in the home country must be returned to reserve. ▪ Spanish 'insurrection' corps are immediately added to reserve when Spain become Insurgent. ▪ Who controls them? ▪ Coalition control (see below). ▪ all corps of an Insurgent Country are limited to fighting within their respective national boundaries. However they can retreat to an adjacent area. ▪ How can control change? ▪ Insurgent countries are impervious to French Diplomacy. ▪ will become French Dominion/previously Insurgent if French or their Allies occupy all areas of that country during the Insurrection Phase, <i>not</i> in the Surrender Phase. For that reason Insurgent Major Nations and Minor countries ignore normal surrender rules. (it retains the Insurgent counter) ▪ will become Coalition member/previously Insurgent if no French (or their Allies) occupy any area of that country (it retains the Insurgent counter).

COALITION MEMBER

- **How can they be created?**
- defined at the start of any given scenario
- by Diplomacy Card
- when a Minor country surrenders to the Coalition in the Surrender Phase.
- when a neutral country is violated by the French or her Allies
- **Who controls them?**
- Coalition control.
- **How can control change?**
- can be subject to French Diplomacy **unless** it used to be Insurgent
- by Surrender to French or their Allies (Major Country becomes occupied neutral, Minor Country becomes French Ally, or French Dominion **if formerly** Insurgent)

NEUTRAL

- **How can they be created?**
- defined at the start of any scenario
- by Diplomacy card
- when the conqueror of an Occupied Neutral no longer has a corp occupying the capital
- **Who controls them?**
- Neither side, entry of an area by either side constitutes a violation of neutrality.
- **How can control change?**
- cannot become Insurgent
- by violation of neutrality, in which case the country immediately joins the opposing side becoming either a French Ally or Coalition Member.
- when it stops being Neutral and joins either side it may immediately deploy home corps as per the Reinforcement rules
- by Diplomacy card

COALITION MEMBER - PREVIOUSLY INSURGENT

- **How can they be created?**
- When Insurgent country contains no French or their Allied forces.
- When French dominion/previously Insurgent surrenders to Coalition.
- **Who controls them?**
- Coalition Control
- **How can control change?**
- They are impervious to French Diplomacy (they can **never** become French Ally again)
- Will become French dominions/previously Insurgent if they surrender to French or their Allies (it retains the Insurgent counter).

OCCUPIED NEUTRAL

- **How can they be created?**
- by Surrender of Major Country.
- **Who controls them?**
- neither side, however note that neutrality violation rules are suspended for **occupying** side.
- occupied Neutral status is maintained only as long as one of the conqueror's Corps remains in its capital
- **How can control change?**
- when occupying side no longer has a corp in the capital, in which case it reverts to Neutral status and all neutrality violation rules come into effect for both sides.
- impervious to Diplomacy from the opposing side.
- by Diplomacy card played by the occupying side.
- if France or her Allies are the occupying power it will become Insurgent if Coalition plays Insurrection card.