

Map and Counter Errata – Sea Devils from Strategy & Tactics 191

This is the errata for the map and counters from S+T 191's version of Sea Devils. These were all corrected in S+T 194's version of Sea Devils.

Game Turn Record Track:

These CSN reinforcements should be on the Game Turn Record Track:

Ala - C2 - arrives on GT 5
Geoa - C2 - arrives on GT 7
Geo - C2 - arrives on GT 8
Fla Aux - arrives on GT 8
Ala Aux - arrives on GT 9
Louis - C5 - arrives on GT 11

On GTs 7 and 8 - the first letter of the CSN ship name on the Track is a 6 should be a G.
On GT 15 - the Stonewall is abbreviated STOH on the Track, it should be STON.

Add "C15 Lost" to the CSN side of the Track on Turn 14

The CPL adjustments on the Game Turn are correct and the Texas, Mississippi, and Louisiana cannot enter the game (which is consistent with the fact that they did not enter the war historically).

These USN reinforcements should be on the Game Turn Record Track:

Alab - arrives on GT 2
Octo - arrives on GT 3
Tiog - arrives on GT 4
F. Jack - arrives on GT 5
Nept - arrives on GT 10
Wate (P) - arrives on GT 11
Pont - arrives on GT 12

On GT 2 - The USN ship titled WERC should be MERC
On GT 2 - The USN ship titled S.O.6E should be S.O.GE.
On GT 5 - The USN ship titled SOMO should be SONO

Tables and Tracks:

Federal Warship Deployment Table

- The entire line for a die roll of six is missing, it should be as follows:

Die Roll	Number of Confederate Ships in Play			
	1	2	3	4+
6	0/0/3/0/0	1/0/6/2/9	1/1/5/4/3	0/0/8/3/9

Search Table:

- The headings of the “4+” and “ECES” columns under “Number of Ships Searching” are bunched together, and should be separated.
- The heading ECES should be in all capital letters.

East Coast Emergency Search Table:

- It is incorrectly titled “Federal Warship Deployment Table” outside of the table’s border, but correctly identified inside the border.

Federal Warship Deployment Track and U.S. Merchant Marine Track:

- Both are missing a box for a value of 2.

Confederate Prestige Track:

There are six corrections needed on the Confederate Prestige Level Track:

Under the -9 box – change C86-P to C86-H.

Under the -20 box - add C82-E

Under the -18 box - add C16-S

Under the -15 box - change C35-S to C35-E

Also under the -15 box - add C36-E

Under the -13 box - change C8-5 to C8-S

Map:

“LOL” should be “COL” in Movement Area C16.

The Movement Area off of France is labeled as CS, it should be C5

Movement Areas C70 and C71 (in the North Pacific) should be D70 and D71.

Counters:

The USN warship counter titled “DNEID” should be “ONEID”

The USN warship counter titled “S.P.W.” should be “S.D.CU.”

Confederate Activity Record:

Louisiana and Mississippi both appear UNCOMM and have refit periods of 6.